

CITY OF BATAVIA
Engineering Department

100 North Island Avenue
 Batavia, Illinois 60510
 Phone: (630) 454-2000
 Fax: (630) 454-2775



Engineering Fees

Project: _____

Permit # _____

Location: _____

Cost Estimate dated: _____

Total Construction Cost based on submitted Estimate: _____

DRAFT

Fee	Description	Amount
Engineering Plan Review Fee	<i>based on Code Section 11-2-4</i>	
Stormwater Review Fee	<i>based on Code Section 11-7-2</i>	
Construction Inspection Fee	<i>2% of Total Construction Cost</i>	
As-Built Escrow Fee	<i>1% of Total Construction Cost, or \$1000, whichever is greater</i>	
Survey Monumentation Fee	<i>based on acreage</i>	
Site Grading Permit	<i>based on Code Section 11-5-11</i>	
Final Plat (for Res. Subdivisions)	<i>\$75/lot based on Ord. 03-53</i>	
Letter of Credit (LOC)	<i>for Public Improvements</i>	
Letter of Credit (LOC)	<i>for Stormwater Facilities</i>	
Letter of Credit (LOC)	<i>for Soil Erosion</i>	

Total Review Fee _____

Prepared By: _____

Date _____

City Code Section 11-2-4:

Estimated Cost Of Construction Of Improvements	Plan Review Fee
\$2,500.00 or less	4% of estimated cost, but not less than \$50.00
\$10,000.00 or less, but more than \$2,500.00	3% of estimated cost, but not less than \$100.00
\$25,000.00 or less, but more than \$10,000.00	2.5% of estimated cost, but not less than \$300.00
\$50,000.00 or less, but more than \$25,000.00	2% of estimated cost, but not less than \$625.00
\$100,000.00 or less, but more than \$50,000.00	1.75% of estimated cost, but not less than \$1,000.00
\$200,000.00 or less, but more than \$100,000.00	1.5% of estimated cost, but not less than \$1,750.00
\$400,000.00 or less, but more than \$200,000.00	1.25% of estimated cost, but not less than \$3,000.00
\$600,000.00 or less, but more than \$400,000.00	1% of estimated cost, but not less than \$5,000.00
More than \$600,000.00	0.75% of estimated cost, but not less than \$6,000.00

Fees Paid by Developer

Description	Amount	Check #	Date
Engineering			
Stormwater			
Inspection			
As-Built			
Survey			
Grading			